



Oberlin Magnet Middle School
ELECTIVE OFFERINGS 2024-2025

GRADE 6

Your child will choose **6 quarters of primary electives** and **3 alternates** from this list. *Alternate electives must be different from your primary electives.* Global Health & PE is automatically scheduled for each student.

Decisions regarding elective offerings are subject to change based on student interest & staff availability.

COURSE	TEACHER RECOMMENDED ELECTIVES
Curriculum Assistance (CA) Year Long course (4 Quarters)	Requires Individual Education Plan (IEP) provided by Special Education Services. Teacher recommendation required.
Social Skills Essentials Year Long course (4 Quarters)	Requires Individual Education Plan (IEP) provided by Special Education Services. Teacher recommendation required.
Social Competencies Year Long course (4 Quarters)	Requires Individual Education Plan (IEP) provided by Special Education Services. Teacher Recommendation Required.
ESL I Year Long course (4 Quarters)	Course is designed to move students along the continuum of academic English language acquisition beginning at their current proficiency levels. Teacher recommendation required.
ESL II Year Long course (4 Quarters)	Course is designed for LEP students receiving Moderate level language services. Teacher recommendation required.

COURSE	WORLD LANGUAGE ELECTIVES
Chinese Beginning Less Than 1 Year Semester course (2 Quarters)	Course is an introduction to Mandarin language and culture with an emphasis on written language.
French Beginning Less Than 1 Year Semester course (2 Quarters)	Course is an introduction to French language and culture with an emphasis on written language.
Spanish Beginning Less Than 1 Year Semester course (2 Quarters)	Course is an introduction to Spanish language and culture with an emphasis on written language.

COURSE	ARTS & EDUCATION ELECTIVES
Beginning Band Brass (Trumpet, Tuba, Baritone, French Horn, Trombone, and Percussion) Year Long course (4 Quarters)	Course focuses on basics for performing, instrument-posture, playing position, breath support, and quality tone production. Focus is on fundamental music theory.
Beginning Band Woodwinds (Flute, Clarinet, and Saxophone) Year Long course (4 Quarters)	Course focuses on basics for performing, instrument-posture, playing position, breath support, and quality tone production. Focus is on fundamental music theory.
Introduction to Dance Semester course (2 Quarters)	Come have fun with learning creative movement, improvisation, and choreography through basic modern dance techniques. This class will provide a variety of dance forms and genres for students to explore.
Magnet Global Chorus Semester course (2 Quarters)	Connect, learn, sing, and explore the world through music. Students will have the opportunity to experience a variety of instruments, musical genres, while learning about our global community.
Music Exploratory Quarter course (1 Quarters)	Students are introduced to different elements of music through project-based activities and different levels of composition practice. Students will be introduced to musical notation systems, interpret sound and symbols of music, and learn to evaluate and analyze music through the study of individual elements.
Visual Art Exploratory Quarter course (1 Quarter)	This course introduces students to the elements of art through a variety of media that may include drawing, painting, printmaking, mixed media, and pottery. Application of these elements to the students' own original artwork is the major emphasis while being introduced to art history and critical analysis of master work as well as their own.

COURSE	CAREER & TECHNICAL EDUCATION ELECTIVES (CTE)
Keyboarding and Basic Word Processing Quarter course (1 Quarter)	This course is designed to teach students the touch method of typing at a rate of 30 WPM or faster. Basic word processing and formatting skills are also a part of the curriculum to support students in being able to communicate in our global society.

COURSE	CAREER & TECHNICAL EDUCATION ELECTIVES (CTE)
Exploring Social and Emotional Skills Quarter course (1 Quarter)	Students will explore how to effectively apply the knowledge, attitudes, and skills necessary to understand and manage emotions, feel, and show empathy, build positive relationships, and make responsible decisions.
Exploring Nutrition and Wellness Quarter course (1 Quarter)	Students learn the basics for food service, food safety and sanitation, culinary, and hospitality industries. Students also explore nutrition, food choices, kitchen basics, and nutrition meal planning and preparation.
Engr: Exploring Technology I Quarter course (1 Quarter)	Course explores and defines technology while applying the design process in the invention or innovation of a new product, process, or system.
Engr: Exploring Technology II Quarter course (1 Quarter)	Requirement: Student must sign up for Engr: Exploring Technology I OR Engr: Invention and Innovation I in order to select this course. Develop an invention timeline that includes the major innovations to the product. Design and build prototypes, solve design problems, and write interactive stories using the design process. Discover and use the upcycling process. Explore the knowledge and skills for careers in the Computer Science, IT, and Technology pathways.
Coding in Minecraft-Introductory Quarter Course (1 Quarter)	Design algorithms using the Minecraft platform. Investigate how to determine the outcome of running a series of programming statements. Perform the process of debugging and resolving problems in algorithms. Explore the knowledge and skills for careers in the Computer Science, IT, and Technology pathways.
Medical Terms & Body Systems in Therapeutic Service Careers Quarter Course (1 Quarter)	Explore medical terminology used in therapeutic service careers. Investigate structures and functions of human body systems in therapeutic careers. Gain the knowledge and skills for careers in the Health Science cluster.
Computer Science Discoveries I Quarter Course (1 Quarter)	Solve a series of puzzles, challenges, and real-world scenarios using problem-solving processes. Explore how computers take input, output, store, and process information to help humans resolve problems. Design original content and share it on a webpage using HTML and CSS. Explore the knowledge and skills for careers in the Computer Science, IT, and Technology pathways.

COURSE	GLOBAL STUDIES ELECTIVES
Magnet Health and Physical Education Global Sports and Fitness Quarter course (1 Quarter)	(This does not replace the required semester-long Global Health & PE elective.) Students will actively participate in global sports (Olympic and non-Olympic). This course includes the history, rules, and terminology with an emphasis in skill development, game strategies, and leadership.
Magnet Global Archit/Design/Infrastructure Quarter course (1 Quarter)	Course focuses on investigation and designs of global architecture, ancient through medieval, which complements 6th grade Social Studies.
Magnet Trade & Travel Quarter course (1 Quarter)	In this course, students will learn about the world's major trade routes and economic systems. We will journey along the Silk Road, take a cruise around the Indian Ocean, invent, and explore the Atlantic system and much more.
Magnet Global Games Quarter course (1 Quarter)	All people play! In this course, students will learn about the United Nations' Sustainable Development Goals while we focus on games and sports from around the world. Students will learn the rules and components of the games and will create games themselves. The course ends with a global carnival!
Magnet Survey of Global Studies Quarter course (1 Quarter)	Introducing themes of culture and geography and how they impact the development of people across the world. This will also link to the Global Goals with a focus on renewable energy and other topics such as government, population, and voting rights.